Aspects of feedback design in STACK

Guido Pinkernell Heidelberg, Germany

- 1. adaptive feedback
- 2. feedback parameters
- 3. examples from the "Heidelberger MatheBrücke"
- 4. thinking further: activating feedback

adaptive feedback

- information about performance aiming at closing the gap between "what is understood and what is aimed to be understood" (Sadler, 1989, Mory, 2004; Hattie & Timperley, 2007)
- when addressed to the learner, acceptable when perceived as "advice for action", i.e. adapted to individual's needs (Ras, Whitelock, & Kalz, 2016)
- adaption as
 - adjustment to an individual's actual performance within an ongoing learning process
 (Leutner, 1992)
 - adjustment to an individual's needs within a heterogeneous group

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- content
- modality
- load
- language
- timing

(Mory, 2004; Shute, 2008; Ras, Whitelock, & Kalz, 2016)

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(Mory, 2004; Shute, 2008; Ras, Whitelock, & Kalz, 2016)

Content-Related Classification of Feedback Components	
Category	Examples
Knowledge of performance (KP)	15 or 20 correct; 85% correct
Knowledge of result/response (KR)	Correct/incorrect
Knowledge of the correct results (KCR)	Description/indication of the correct response
Elaborated concepts	
Knowledge about task constraints (KTC)	Hints/explanations on type of task
	Hints/explanations on task-processing rules
	Hints/explanations on subtasks
	Hints/explanations on task requirements
Knowledge about concepts (KC)	Hints/explanations on technical terms
	Examples illustrating the concept
	Hints/explanations on the conceptual context
	Hints/explanations on concept attributes
	Attribute-isolation examples
Knowledge about mistakes (KM)	Number of mistakes
	Location of mistakes
	Hints/explanations on type of errors
	Hints/explanations on sources of errors
Knowledge about how to proceed (KH)	Bug-related hints for error correction
	Hints/explanations on task-specific strategies
	Hints/explanations on task-processing steps
	Guiding questions
	Worked-out examples
Knowledge about metacognition (KMC)	Hints/explanations on metacognitive strategies
	Metacognitive guiding questions
	(1.1 ' 0000)

(Narciss, 2008)

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(Mory, 2004; Shute, 2008; Ras, Whitelock, & Kalz, 2016)

for experts, corrective or thought provoking feedback seems sufficient (Chi, Siler, Jeong, Yamauchi & Hausmann, 2001;

(Chi, Siler, Jeong, Yamauchi & Hausmann, 2001; Quintana, Zhang & Krajcik, 2005; Johnson & Priest, 2005; Ras et al., 2016)

for novices, scaffolding or worked out examples are needed (Kirschner, Sweller & Clark, 2006; Renkl, 2002; Renkl & Atkinson, 2003)

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immediate: as quickly
as the computer allows
delayed: up to several hours
or days
(Dempsey & Wager, 1988)
or after second try
(Richards, 1989)

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(Mory, 2004; Shute, 2008; Ras, Whitelock, & Kalz, 2016)

for low achievers, prompt timing, for high achievers, delayed timing of feedback seems suitable (Shute, 2008)

when testing declarative knowledge feedback after second try more effective (Richards, 1989)

"Give a moment to think it over..."

(Mory, 2008)

- worked-out example
- thought provoking

(Gulden, 2019; Pinkernell et al., 2020)

KR: "Unfortunately, your answer is wrong."

Appears
Without
delay

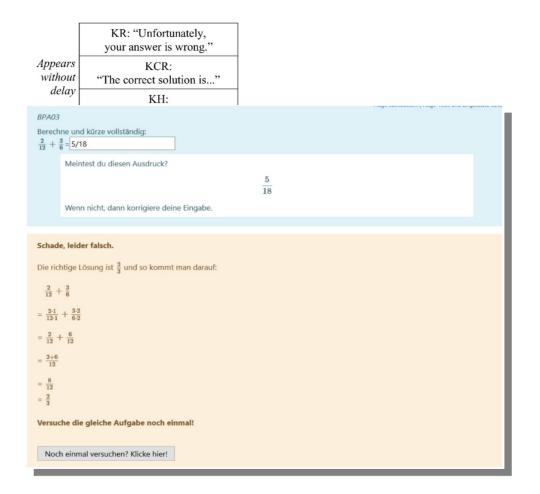
KCR:
"The correct solution is..."

KH:
"And this is how it is done correctly:..."

"Load another question and try again!"

- worked-out example
- thought provoking

(Gulden, 2019; Pinkernell et al., 2020)



- worked-out example
- thought provoking

(Gulden, 2019; Pinkernell et al., 2020)

KR: "Unfortunately, your answer is wrong." Appears KM: KTC: without "You "The first step delay probably of the correct or made this solution would be..." error:..."

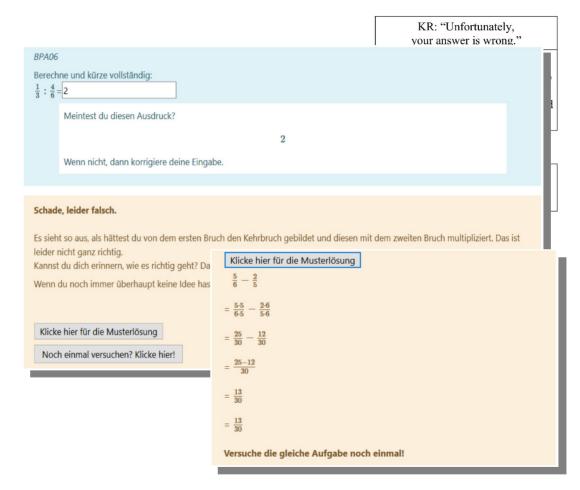
"Load another question and try again!"

Appears after 60 sec. delay KH:

"And this is how it is done correctly:..."

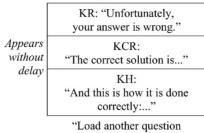
- worked-out example
- thought provoking

(Gulden, 2019; Pinkernell et al., 2020)



- worked-out example
- thought provoking

(Gulden, 2019; Pinkernell et al., 2020)



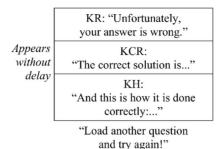
and try again!"

KR: "Unfortunately, your answer is wrong." Appears KTC: KM: without "You "The first step delav probably of the correct made this solution would error:..." be..." "Load another question and try again!" KH: Appears after 60 "And this is how it is done correctly:..." sec. delav

Which is more effective? Error detection or worked out example? Examining two types of feedback in the case of elementary arithmetic with fractions (Gulden, 2019)

- worked-out example
- thought provoking

(Gulden, 2019; Pinkernell et al., 2020)



Appears KTC: KM: without "You "The first step delav probably of the correct solution would made this error:..." be..." "Load another question and try again!" KH: Appears "And this is how it is done after 60

KR: "Unfortunately,

your answer is wrong."

correctly:..."

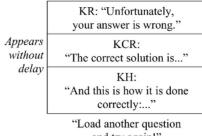
Information about error made possibly more effective on performance than worked out example – why?

Pupils were not novices on subject, for which worked out examples would have been the prefered type of feedback...
(Kirschner, Sweller & Clark, 2006)

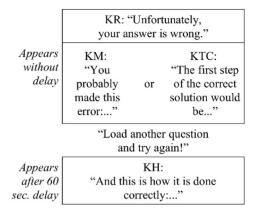
sec. delay

- worked-out example
- thought provoking

(Gulden, 2019; Pinkernell et al., 2020)



and try again!"



Information about error made possibly more effective on performance than worked out example - why?

> ... i.e. worked out examples did not contain information new to pupils or could even interfere with individual's preferred solving strategies (Renkl & Atkinson, 2003)

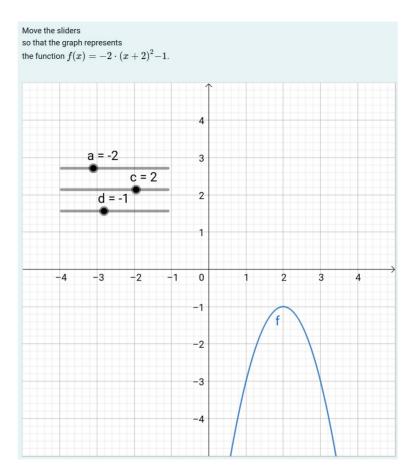
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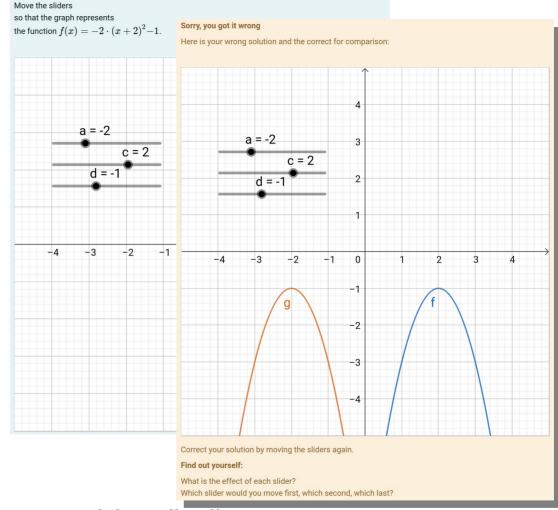
idea

- turning receptive into active behaviour
- adding enactive to cognitive engagement

- worked-out example
- thought provoking
- activating



- worked-out example
- thought provoking
- activating



- worked-out example
- thought provoking
- activating

Teile $\frac{3}{4}$ durch $\frac{5}{2}$ und gib das gekürzte Ergebnis an.

$$\frac{3}{4}:\frac{5}{2}=10/3$$

Ihre letzte Antwort wurde folgendermaßen interpretiert:

 $\frac{10}{3}$

Schade, leider falsch.

Du hast vermutlich vom ersten Bruch den Kehrbruch gebildet und mit dem zweiten Bruch multipliziert (•).

Das ist leider nicht richtig.

Hast Du eine Idee wie es richtig geht? Dann ändere oben Deine Antwort und klicke unten auf "Prüfen".

Wenn nicht, dann erscheint in ca. 30 Sekunden ein "Weiter-Button".

Klicke darauf und Du bekommst einen Tipp.

1. step thought provoking *delay*

worked-out example

Tipp

- thought provoking
- activating

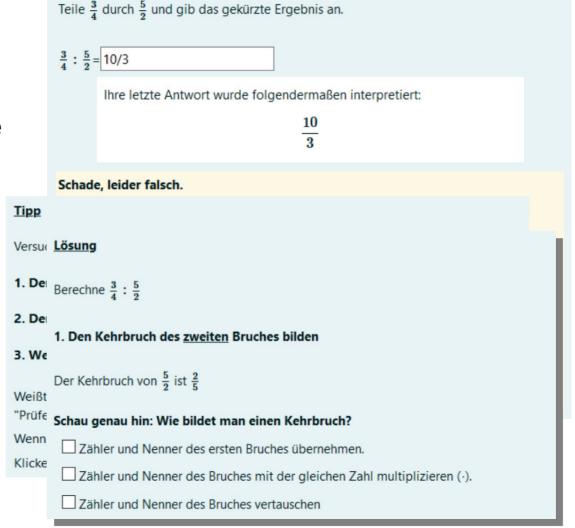


1. step thought provoking delay

2. step process information delay

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2. Den ersten Bruch mit dem Kehrbruch des zweiten Bruches multiplizieren (·)
3. Wenn möglich kürzen
Weißt Du nun wie es richtig geht? Dann ändere oben Dein Ergebnis und klicke unten auf
"Prüfen".
Wenn nicht, dann erscheint in ca. 30 Sekunden unten ein neuer "Weiter-Button".
Klicke darauf und Du bekommst eine weitere Hilfe.
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- worked-out example
- thought provoking
- activating



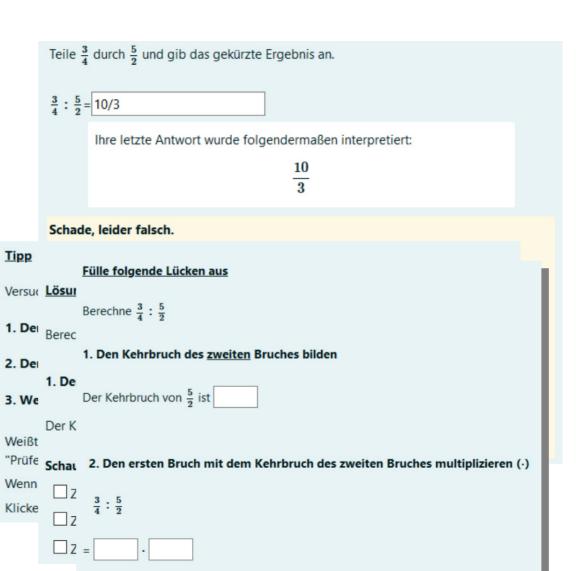
1. step thought provoking *delay*

2. step process information delay

3. step a prompts *or*

Gulden, 2020

- worked-out example
- thought provoking
- activating



1. step thought provoking *delay*

2. step process information delay

3. step a prompts or step b cloze workedout example

Gulden, 2020

content

- modality
- load
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idea

- turning receptive into active behaviour
- adding enactive to cognitive engagement

by means of

- interactive graphic applets
- cloze texts
- ...

feedback message

 "here is material to find out yourself how it is done correctly"

Thank you